

KINECT



WARNING Before playing this game, read the Xbox 360° console instructions, KINECT sensor manual, and any other peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement hardware manuals, go to **www.xbox.com/support** or call Xbox Customer Support.

For additional safety information, see the inside back cover.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

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STARTING A GAME

Setting Up Your Play Space

To activate the Kinect™ Guide, hold your left arm out to your lower left. In the middle of gameplay, select Kinect Guide on the Pause Menu.

Tips for setting up your play space and playing Kinect:

- Put the Xbox 360® Kinect Sensor in a place where it can see you clearly.
- Face the sensor and don't stand too close or too far away.
- Stand on the floor. As fun as Rapala[®] for Kinect[™] is to play, it is not recommended that you stand on top of the furniture!
- Direct sunlight may interfere with the sensor.
- Wear body-fitting clothes. Floppy clothes may cause the Kinect to misread your movements.
- To fish with one angler at a time, start out by standing at least 7 feet away from the sensor. The best distance for two anglers is 9 feet.

Kinect Tuner:

If you think the sensor is having trouble seeing you, select Kinect Tuner from the Start Screen or Main Menu using your Xbox 360 Controller. The tuner will walk you through some tests to make sure the sensor can see you. You can also press the Xbox® Guide button on your Xbox 360 Controller and then select Kinect Tuner.

IMPORTANT! Rapala® for Kinect™ is Kinect exclusive and cannot be played with the Xbox 360 Controller.

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Getting into the Game

Ready to hit the water and fish? Here's how:

 Choose to play either Arcade mode or Boat Race mode.



2. Choose to play as a single player or in multiplayer.



3. Choose an area and start fishing and boating!



4. In multiplayer, for players 2-4, select a preset angler or sign into an existing Gamer Profile to fish with an Xbox LIVE® Avatar.



Xbox LIVE

Xbox LIVE® is the online game and entertainment service for Xbox 360®. Just connect your console to your broadband Internet service and join for free. You can get free game demos and instant access to HD movies (sold separately)—with KINECT, you can control HD movies with the wave of a hand. Upgrade to an Xbox LIVE Gold Membership to play games online with friends around the world and more. Xbox LIVE is your connection to more games, entertainment, and fun. Go to www.xbox.com/live to learn more.

Connecting

Before you can use Xbox LIVE, connect your Xbox 360 console to a highspeed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.

How to Get Help with KINECT

Learn More on Xbox.com

To find more information about KINECT, including tutorials, go to www.xbox.com/support.

Main Game Modes

Arcade Mode

Fish against other anglers in this actionpacked fishing tournament. To advance in the fishing stages you must get:

- At least 3rd place to pass stage 1
- . At least 2nd place to pass stages 2 and 3
- 1st place to pass stage 4

If you fail, you must use a game continue to keep playing. Each game starts with 2 game continues.



Race against other boaters in any area that you have unlocked in Arcade mode.



Ways to Fish and Play

Single-Player

Play solo in Arcade mode or Boat Race

mode. Fish and race against the other game-controlled anglers. Only scores gained in single-player can be posted to the Leaderboards.

Multiplayer

Choose Multiplayer in either Arcade mode or Boat Race mode to compete against your friends. To fish against each other head-to-head, select two players. In free-for-all tournaments, three to four players compete against each other in pairs. Multiplayer scores are not posted to the Leaderboards.

Aquarium

Here is where you can view your recent catches. Follow the on-screen Gesture Guide to call your fish close or to scare them away!

Fish Face Creator

Hiding in each area is a special Boss Fish. These are the toughest fish to catch in the whole game. If you're able to land one of these lunkers, it'll be saved into the Aquarium. After you have caught one, try putting your face on to it. Just select Fish Face Creator from the Main Menu and follow the instructions. Once you've put your face on a Boss Fish, go into the Aquarium (in the Main Menu) to look at your creation!



User Menu

In the Main Menu, Select User Menu to access the following functions:

Fish Gallery	View Photos	Sound Settings
View Lures	Leaderboards	Credits

CONTROLS

On-Screen Gesture Guide

Keep your eye on this helpful Rapala angler. He'll show you how to move and catch your fish!

Standard Fishing Controls

Tackle Box

Before you cast, lift your right arm up and swipe it across your body to open your Tackle Box to switch lures. The species of fish each lure attracts is displayed when you highlight a lure.

Casting

Hold your left arm up and in front of your body and then point to where you want to cast. You can move the casting target across the water.





With your left arm out, swing your right arm forward just like an over-hand cast and let your lure fly!





Lure Action

Hold both hands in front of your body just like holding a fishing rod. Keep your hands close and move them in the direction indicated by the on-screen Gesture Guide.





Setting the Hook

When a fish bites your lure, move your arms in the direction shown on the Gesture Guide. Remember to keep your arms up like you are holding a fishing rod.





Fish Battle

Move your arms in the direction indicated by the on-screen arrows. Try to string pulls together to increase your score multiplier!





Fish Frenzy

After a string of pulls in the fish battle, your fish will go into a frenzy and try to get away. Select the Easy, Hard or Skip arrows to stop its escape. Then...watch out!





Reeling Action

If you beat the Fish Frenzy, perform Reeling Action to quickly tire out the fish. Move your arms like you are pedaling a bicycle.



Landing the Fish

Some fish take a little extra effort to land and to pull them up into the boat. Watch for the Gesture Guide!

Standard Boating Controls

Steering

Simply turn your boat's wheel to steer. To turn sharply, lean your torso into the turn. The game handles braking and accelerating automatically.





Boosts

Pull both your arms back towards your body and then push them forward to activate a Boost. You start with one Boost at the beginning of each race.

GAMEPLAY & HUD

Fishing HUD

Above Water

- 1. Timer: Displays how much time is left in the current fishing stage
- 2. Score: Displays your fishing stage score
- 3. Lives: Displays the number of lives you have
- 4. Casting Target: Shows where your cast will land
- 5. Gesture Guide: A helpful angler who shows what moves to perform

Below Water

- 1. Line Strength: When this gauge is empty, the fish will get away
- 2. Fish Strength: Empty this gauge to tire out the fish and bring it in
- 3. Pull Arrow: Shows what direction to move your arms (a.k.a. your fishing rod)



Fishing Lures

Rapala for Kinect is all about fishing lures! Each lure in the game attracts different species of fish. Experiment with each to see what works best. Your Tackle Box will also show what species each lure attracts in your current fishing stage. You might also notice that each lure has a personality of its own, and even a voice! Listen to each lure's "Gibber-fish" for clues on how well you are attracting fish.



Boating HUD

- 1. Score: Displays your total score
- 2. Boosts: Shows how many Boost you have left (you start each race with one Boost)



Boat Race Items

Fishing Stage Bonuses

Pro Rod: Fish swim closer



GPS: Increase the chances of catching an S-ranked fish



Tough Line: Doubles your line strength



Strong Hook: Doubles your attack power during a fish

battle



Sports Drink: Adds one game continue



Sonar: Increases your chances of a perfect cast



Boat Race Stage Bonuses

Boost: Accelerates your boat for a short time



Coin: Adds to your score



EXTRAS

Unlocks

From the Main Menu, select Unlocks to see the list of things you've accumulated in Arcade mode. These include new and rare lures, Boss Fish and new fishing areas.

Leaderboards

From the Main Menu, select User Menu to see the different Leaderboards and where you rank in different areas from Arcade mode.

View Photos

From the Main Menu, select User Menu and then View Photos to see pictures of your best catches.



Make sure you have enough space so you can move freely while playing. Gameplay with KINECT may require varying amounts of movement. Make sure you won't hit, run into, or trip over other players, bystanders, pets, furniture, or other objects when playing. If you stand or move during gameplay, you need good footing.

Before playing: Look in all directions (right, left, forward, backward, down, and up) for things you might hit or trip over. Be sure your play area is far enough away from windows, walls, stairs, etc. Make sure there is nothing you might trip on—for example, toys, furniture, loose rugs, children, pets, etc. If necessary, move objects or people out of the play area. Don't forget to look up—be aware of light fixtures, fans, or other objects overhead when assessing the play area.

While playing: Stay far enough away from the television to avoid contact. Keep enough distance from other players, bystanders, and pets—this distance may vary between games, so take account of how you are playing when determining how far away you need to be. Stay alert for objects or people you might hit or trip on—people or objects can move into the area during gameplay, so you should always be alert to your surroundings.

Make sure you always have good footing while playing. Play on a level floor with enough traction for the game activities, and make sure you have appropriate footwear for gaming (no high heels, flip flops, etc.) or are barefoot if appropriate.

Before allowing children to use KINECT: Determine how each child can use KINECT and whether they should be supervised during these activities. If you allow children to use KINECT without supervision, be sure to explain all relevant safety and health information and instructions. Make sure children using KINECT play safely and within their limits, and make sure they understand proper use of the system.

To minimize eyestrain from glare: Position yourself at a comfortable distance from your monitor or television and the KINECT sensor; place your monitor or television and KINECT sensor away from light sources that produce glare, or use window blinds to control light levels; choose soothing natural light that minimizes glare and eyestrain and increases contrast and clarity; and adjust your monitor's or television's brightness and contrast.

Don't overexert yourself. Gameplay with KINECT may require varying amounts of physical activity. Consult a doctor before using KINECT if you have any medical condition or issue that affects your ability to safely perform physical activities or if. You are or may be pregnant; you have heart, respiratory, back, joint, or other orthopedic conditions; you have high blood pressure or difficulty with physical exercise; or you have been instructed to restrict physical activity. Consult your doctor before beginning any exercise routine or fitness regimen that includes KINECT. Do not play under the influence of drugs or alcohol, and make sure your balance and physical abilities are sufficient for any movements while gaming.

Stop and rest if your muscles, joints, or eyes become tired or sore. If you experience excessive fatigue, nausea, shortness of breath, chest tightness, dizziness, discomfort, or pain, STOP USING IMMEDIATELY, and consult a doctor.

See the Healthy Gaming Guide at www.xbox.com for more information.

Customer Support

Note: Please do not contact Customer Support for hints/codes/cheats.

Internet: http://www.activision.com/support

Our support section of the web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem.

Note: All support is handled in English only.

Phone: (800) 225-6588

Phone support is available from 7:00am to 7:00pm (Pacific Time) every day of the week.

Please see the Limited Warranty contained within our Software License Agreement for warranty replacements. Our support representatives will help you determine if a replacement is necessary. If a replacement is appropriate we will issue an RMA number to process your replacement.

How to Get Help with Kinect

Learn More on Xbox.com

To find more information about KINECT, including tutorials, go to www.xbox.com/support.

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Activision Publishing, Inc. P.O. Box 67713, Los Angeles, CA 90067

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